# MonteCarloGenerate (MCG)

**Model Verification Documentation** 

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See the official Trick documentation for MCG details and the user guide

# **MonteCarloGenerate Model (Verification Only)**

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### 1 Verification

The verification of the model is provided in directory *verif/SIM verif*.

This verification package comprises runs categorized into several sections:

- RUN\_nominal contains an example of each type of assignment available to the model. This is the primary test
- **RUN\_random\*** contains a more in-depth look at the random variables, including consideration of the generated distribution.
- RUN\_file\* considers the different configurations of using data read from a file.
- RUN\_generate\_meta\_data\_early tests the consequence of generating meta data before the assignments have been prepared
- **RUN remove variable** tests the ability to remove a variable from distribution.
- RUN WARN\* test the misconfigurations that should lead to warning messages.
- RUN ERROR\* test the misconfigurations that should lead to error messages.
- IO\* test problems associated with reading or writing from the specified files.
- FAIL\* test the misconfigurations that should lead to terminal failure.

### 1.1 RUN nominal

Execution of RUN nominal/input.py results in:

- generation of the MONTE RUN nominal directory, which contains:
  - RUN\*. A set of configurations for each monte-carlo run. For unit-test purposes this contains only 2 runs; for this verification exercise the number of runs is increased to 20. Each directory contains:
    - monte\_input\_a.py. This is the input file that would be provided to the S\_main to execute the specific scenario. Note This file is typically called monte\_input.py for normal usage of the model; it is generally referred to as the monte-input file.
    - *monte\_variables*. A list of the dispersed variables; note that this is not a comprehensive set of every assignment generated by the model, only those assignments that can be expressed as a value assigned to a variable. Each run has a copy of the same file.
    - *monte\_values*. A list of the values assigned to each variable identified in *monte\_variables* for this specific run.
  - monte variables. A copy of the file found in each RUN\*.
  - monte values all runs. A concatenation of all the RUN \*/monte values files.
- Execution of the generated *monte-input.py* files
  - This generates a file log\_test\_data.csv in each RUN\*, which contains the values of the variables located in the simulation as generated in that scenario. This is a more comprehensive set than that found in monte\_variables because it includes assignments to variables that cannot be expressed as simple direct assignments. The values of those variables included in monte\_variables should match those found in log\_test\_data.csv.

In this section, we will consider each assignment generation one at a time. For each generation type, the same presentation format will be used:

• the generation command will be provided, highlighted in yellow. e.g.:

mc\_var = trick.MonteCarloVariableRandomUniform( "test.x\_uniform", 0, 10, 20)

- The relevant lines from the monte-input files is shown, highlighted in teal. Note this is a concatentation of lines taken from each monte-input file, typically 1 line per file; these lines do not exist as a block anywhere in *MONTE RUN nominal*.
  - In most cases, these lines are simple assignments of the form:

#### test.x uniform = 11.31537787738761

• In some cases, they are Python instructions:

#### test.x line command = test.x integer \* test.x uniform

- Where the data in *log\_test\_data.csv* is required to confirm expected execution of the monte-input file contents, these logged outputs will be presented, highlighted in orange.
- x line command (logged) 0 0 24.37918372 16.78864717 19.34692896
- Where messages or content are broadcast to stdout, these will be included highlighted in green:
- RUN 000: Standalone function received a value of 10.7052

### 1.1.1 Uniform Distribution

```
mc_var = trick.MonteCarloVariableRandomUniform( "test.x_uniform", 0, 10, 20)
RUN 000: test.x uniform = 15.92844616516683
RUN 001: test.x uniform = 18.44265744256598
RUN 002: test.x uniform = 18.5794561998983
RUN 003: test.x uniform = 18.47251737384331
RUN 004: test.x uniform = 16.23563696496108
RUN 005: test.x uniform = 13.84381708373757
RUN 006: test.x uniform = 12.97534605357234
RUN 007: test.x uniform = 10.56712975933164
RUN 008: test.x uniform = 12.72656294741589
RUN 009: test.x uniform = 14.77665111744646
RUN 010: test.x uniform = 18.12168726649071
RUN 011: test.x uniform = 14.79977171525567
RUN 012: test.x uniform = 13.92784793294977
RUN 013: test.x uniform = 18.36078769044391
RUN 014: test.x uniform = 13.37396161647289
RUN 015: test.x uniform = 16.48171876577458
RUN 016: test.x uniform = 13.68241537367044
RUN 017: test.x uniform = 19.5715515451334
RUN 018: test.x uniform = 11.40350777604188
RUN 019: test.x uniform = 18.70087251269727
Logged data matches Monte-input data
```

### 1.1.2 Normal Distribution

```
RUN 000: test.x normal = 9.954870507417668
RUN 001: test.x normal = 11.32489560639709
RUN 002: test.x normal = 8.225020001340255
RUN 003: test.x normal = 9.078215205210737
RUN 004: test.x normal = 8.61231801622891
RUN 005: test.x normal = 10.72611121241102
RUN 006: test.x normal = 14.56731728448253
RUN 007: test.x normal = 9.489924230632374
RUN 008: test.x normal = 11.10848764602406
RUN 009: test.x normal = 11.9273239842278
RUN 010: test.x normal = 15.29213437867134
RUN 011: test.x normal = 9.912272360185705
RUN 012: test.x normal = 8.068760643545902
RUN 013: test.x normal = 11.75732773681084
RUN 014: test.x normal = 5.508250256729741
RUN 015: test.x normal = 12.23915038957531
RUN 016: test.x normal = 7.89126396796938
RUN 017: test.x normal = 7.982216956806577
RUN 018: test.x normal = 9.864955835300426
RUN 019: test.x normal = 9.837149685311553
Logged data matches Monte-input data
```

### 1.1.3 Truncated Normal Distribution

There are several methods by which a normal distribution can be truncated; these are explored here and in more detail in section 5.3.2.

#### 1.1.3.1 Truncated by Standard Deviations from Mean

Distribution  $\sim$ N(10,2) truncated to lie with 0.5 standard deviations from the mean should produce a distribution with values in the range (9, 11)

```
mc_var = trick.MonteCarloVariableRandomNormal ( "test.x_normal_trunc[1]", 2, 10, 2)
mc_var.truncate(0.5, trick.MonteCarloVariableRandomNormal.Relative)
RUN_000: test.x_normal_trunc[0] = 9.954870507417668
```

RUN\_001: test.x\_normal\_trunc[0] = 9.078215205210737

RUN\_002: test.x\_normal\_trunc[0] = 10.72611121241102

RUN\_003: test.x\_normal\_trunc[0] = 9.489924230632374

RUN\_004: test.x\_normal\_trunc[0] = 9.912272360185705

RUN\_005: test.x\_normal\_trunc[0] = 9.864955835300426

RUN\_006: test.x\_normal\_trunc[0] = 9.837149685311553

RUN\_007: test.x\_normal\_trunc[0] = 9.507649693417006

RUN\_008: test.x\_normal\_trunc[0] = 10.56080947072924

RUN\_009: test.x\_normal\_trunc[0] = 10.19631186831437

RUN\_010: test.x\_normal\_trunc[0] = 9.804159469162096

```
RUN_011: test.x_normal_trunc[0] = 10.10165106830803
RUN_012: test.x_normal_trunc[0] = 9.057434611329896
RUN_013: test.x_normal_trunc[0] = 10.12373334458601
RUN_014: test.x_normal_trunc[0] = 9.661517044726127
RUN_015: test.x_normal_trunc[0] = 10.00965925367215
RUN_016: test.x_normal_trunc[0] = 9.952858400406081
RUN_017: test.x_normal_trunc[0] = 10.30478920309146
RUN_018: test.x_normal_trunc[0] = 10.27803333258882
RUN_019: test.x_normal_trunc[0] = 9.366018370198786
Logged data matches Monte-input data
```

#### 1.1.3.2 Truncated by Difference from Mean

Distribution  $\sim$ N(10,2) truncated to lie within [-0.5, +0.7] from the mean should produce a distribution with values in the range (9.5, 10.7)

```
mc_var = trick.MonteCarloVariableRandomNormal ( "test.x_normal_trunc[1]", 2, 10, 2)
mc_var.truncate(-0.5, 0.7, trick.MonteCarloVariableRandomNormal.Relative)
RUN 000: test.x normal trunc[1] = 9.954870507417668
RUN 001: test.x normal trunc[1] = 9.912272360185705
RUN 002: test.x normal trunc[1] = 9.864955835300426
RUN 003: test.x normal trunc[1] = 9.837149685311553
RUN 004: test.x normal trunc[1] = 9.507649693417006
RUN 005: test.x normal trunc[1] = 10.56080947072924
RUN 006: test.x normal trunc[1] = 10.19631186831437
RUN 007: test.x normal trunc[1] = 9.804159469162096
RUN 008: test.x normal trunc[1] = 10.10165106830803
RUN 009: test.x normal trunc[1] = 10.12373334458601
RUN 010: test.x normal trunc[1] = 9.661517044726127
RUN 011: test.x normal trunc[1] = 10.00965925367215
RUN 012: test.x normal trunc[1] = 9.952858400406081
RUN 013: test.x normal trunc[1] = 10.30478920309146
RUN 014: test.x normal trunc[1] = 10.27803333258882
RUN 015: test.x normal trunc[1] = 10.03792379373566
RUN 016: test.x normal trunc[1] = 10.20959040504398
RUN 017: test.x normal trunc[1] = 10.65930415393322
RUN 018: test.x normal trunc[1] = 10.06884635542625
```

#### 1.1.3.3 Truncated by Specified Bounds

Logged data matches Monte-input data

RUN 019: test.x normal trunc[1] = 10.50899736993173

Distribution ~N(10,2) truncated directly to to lie within range [9.9, 11.0] mc\_var = trick.MonteCarloVariableRandomNormal ( "test.x\_normal\_trunc[2]", 2, 10, 2) mc\_var.truncate(9.9,11, trick.MonteCarloVariableRandomNormal.Absolute) RUN\_000: test.x\_normal\_trunc[2] = 9.954870507417668

```
RUN 001: test.x normal trunc[2] = 10.72611121241102
RUN 002: test.x normal trunc[2] = 9.912272360185705
RUN 003: test.x normal trunc[2] = 10.56080947072924
RUN 004: test.x normal trunc[2] = 10.19631186831437
RUN 005: test.x normal trunc[2] = 10.10165106830803
RUN 006: test.x normal trunc[2] = 10.12373334458601
RUN 007: test.x normal trunc[2] = 10.00965925367215
RUN 008: test.x normal trunc[2] = 9.952858400406081
RUN 009: test.x normal trunc[2] = 10.30478920309146
RUN 010: test.x normal trunc[2] = 10.27803333258882
RUN 011: test.x normal trunc[2] = 10.03792379373566
RUN 012: test.x normal trunc[2] = 10.20959040504398
RUN 013: test.x normal trunc[2] = 10.65930415393322
RUN_014: test.x_normal_trunc[2] = 10.86586573576455
RUN 015: test.x normal trunc[2] = 10.87710866037394
RUN 016: test.x normal trunc[2] = 10.06884635542625
RUN 017: test.x normal trunc[2] = 10.50899736993173
RUN 018: test.x normal trunc[2] = 10.80302599545891
RUN 019: test.x normal trunc[2] = 10.95710819942595
Logged data matches Monte-input data
```

# 1.1.4 Truncated on Left Only

```
Distribution \simN(10,2) truncated on the left only at 9.9 should produce a distribution with values in the range [9.9, \infty) mc_var = trick.MonteCarloVariableRandomNormal ( "test.x_normal_trunc[3]", 2, 10, 2) mc_var.truncate_low(9.9, trick.MonteCarloVariableRandomNormal.Absolute) RUN_000: test.x_normal_trunc[3] = 9.954870507417668 RUN_001: test.x_normal_trunc[3] = 11.32489560639709 RUN_002: test.x_normal_trunc[3] = 10.72611121241102 RUN_003: test.x_normal_trunc[3] = 14.56731728448253 RUN_004: test.x_normal_trunc[3] = 11.10848764602406 RUN_005: test.x_normal_trunc[3] = 11.9273239842278 RUN_006: test.x_normal_trunc[3] = 15.29213437867134 RUN_007: test.x_normal_trunc[3] = 9.912272360185705
```

RUN\_011: test.x\_normal\_trunc[3] = 11.41102171943641
Logged data matches Monte-input data

RUN\_008: test.x\_normal\_trunc[3] = 11.75732773681084 RUN\_009: test.x\_normal\_trunc[3] = 12.23915038957531 RUN\_010: test.x\_normal\_trunc[3] = 15.67043193912775

# 1.1.5 Truncated on Right Only

Distribution ~N(10,2) truncated on the right only at 4.0 should produce a distribution with values in the range

```
mc_var = trick.MonteCarloVariableRandomNormal ( "test.x_normal_trunc[4]", 2, 10, 2)
mc_var.truncate_high(4, trick.MonteCarloVariableRandomNormal.Absolute)
RUN 000: test.x normal trunc[4] = 3.772280419911035
RUN 001: test.x normal trunc[4] = 3.806042167887552
RUN 002: test.x normal trunc[4] = 2.291328792360356
RUN 003: test.x normal trunc[4] = 3.354371206758478
RUN 004: test.x normal trunc[4] = 2.901755006167329
RUN 005: test.x normal trunc[4] = 1.969547280869834
RUN 006: test.x normal trunc[4] = 1.398353722126554
RUN 007: test.x normal trunc[4] = 3.858009610124997
RUN 008: test.x normal trunc[4] = 3.691946831230261
RUN 009: test.x normal trunc[4] = 3.655165469770109
RUN 010: test.x normal trunc[4] = 3.780650644038053
RUN 011: test.x normal trunc[4] = 3.461168743091792
RUN 012: test.x normal trunc[4] = 3.914540451839235
Logged data matches Monte-input data
```

### 1.1.6 Dispersion in Non-native units

 $(-\infty, 4.0]$ 

Any distribution could be used for this verification; a normal distribution is chosen arbitrarily. The distribution  $\sim N(10,2)$ , with units of feet, assigned to a variable with native units of meters.

```
mc_var = trick.MonteCarloVariableRandomNormal ("test.x_normal_length", 2, 10, 2)
mc_var.units = "ft"

RUN_000: test.x_normal_length = trick.attach_units("ft", 9.954870507417668)

RUN_001: test.x_normal_length = trick.attach_units("ft", 11.32489560639709)

RUN_002: test.x_normal_length = trick.attach_units("ft", 8.225020001340255)

RUN_003: test.x_normal_length = trick.attach_units("ft", 9.078215205210737)

RUN_004: test.x_normal_length = trick.attach_units("ft", 8.61231801622891)
```

```
RUN 000
                          RUN 001
                                     RUN 002
                                                RUN 003
                                                           RUN 004
                          11.3248956 8.22502000 9.07821520 8.6123180
generated value 9.9548705
               07
                          06
                                                           16
converted value 3.0342445
                          3.45182818 2.50698609 2.76703999 2.6250345
(m)
               31
                                     6
                                                           31
                          3.45182818 2.50698609 2.76703999 2.6250345
logged value
               3.0342445
               31
                                     6
                                                           31
```

# 1.1.7 Discrete Integer (Uniform Distribution)

Note that the range for a discrete variable includes the limits, in this case the distribution is  $\sim U(0,2)$  which should generate values 0, 1, or 2 for each run.

```
mc_var = trick.MonteCarloVariableRandomUniformInt ( "test.x_integer", 1, 0, 2)
RUN 000: test.x_integer = 1
```

```
RUN 001: test.x integer = 2
RUN 002: test.x integer = 2
RUN 003: test.x integer = 2
RUN 004: test.x integer = 0
RUN 005: test.x integer = 0
RUN 006: test.x integer = 0
RUN 007: test.x integer = 2
RUN 008: test.x integer = 0
RUN 009: test.x integer = 0
RUN 010: test.x integer = 0
RUN 011: test.x integer = 1
RUN 012: test.x integer = 0
RUN 013: test.x integer = 1
RUN_014: test.x_integer = 1
RUN 015: test.x integer = 2
RUN 016: test.x integer = 1
RUN 017: test.x integer = 2
RUN 018: test.x integer = 1
RUN 019: test.x integer = 2
Logged data matches Monte-input data
```

### 1.1.8 Discrete String (Uniform Distribution)

Three strings are provided from which to select randomly:

- "ABC"
- "DEF"
- 'GHIJKL'

Note single quotes and double quotes are used to confirm the model supports both.

```
mc_var = trick.MonteCarloVariableRandomStringSet ( "test.x_string", 3)
mc var.add string("\"ABC\"")
mc var.add string("\"DEF\"")
mc_var.add_string("'GHIJKL'")
RUN 000: test.x string = "ABC"
RUN 001: test.x string = 'GHIJKL'
RUN 002: test.x string = "ABC"
RUN 003: test.x string = "DEF"
RUN 004: test.x string = "DEF"
```

RUN 005: test.x string = "ABC"

RUN 006: test.x string = "ABC"

RUN 007: test.x string = "ABC"

RUN 008: test.x string = "ABC"

RUN 009: test.x string = 'GHIJKL'

RUN 010: test.x string = "ABC"

```
RUN_011: test.x_string = "DEF"
RUN_012: test.x_string = "ABC"
```

Logged data matches Monte-input data

# 1.1.9 Discrete Boolean (Uniform Distribution)

```
mc_var = trick.MonteCarloVariableRandomBool( "test.x_boolean", 4)
RUN 000: test.x boolean = True
RUN 001: test.x boolean = False
RUN 002: test.x boolean = True
RUN 003: test.x boolean = True
RUN 004: test.x boolean = True
RUN 005: test.x boolean = False
RUN 006: test.x boolean = False
RUN 007: test.x boolean = True
RUN 008: test.x boolean = True
RUN 009: test.x boolean = True
RUN 010: test.x boolean = False
RUN 011: test.x boolean = True
RUN_012: test.x_boolean = False
RUN 013: test.x boolean = True
RUN 014: test.x boolean = False
RUN 015: test.x boolean = True
RUN 016: test.x boolean = True
RUN 017: test.x boolean = False
RUN 018: test.x boolean = True
RUN 019: test.x boolean = True
Matches Monte-input data, with True substituted by 1 and False substituted by 0.
```

# 1.1.10 Python Code Injection

This type of variable provides the ability to assign a value to a variable that is the output of a function or script

### 1.1.10.1 Line of Code

If 2 arguments are provided to MonteCarloPythonLineExec, the arguments are interpreted as:

- 1<sup>st</sup> argument is the assignment
- 2<sup>nd</sup> argument is the instruction

In this case, we multiply two previously generated values: test.x\_integer, and test.x\_uniform

#### (identical for all runs)

	RUN_000	RUN_001	RUN_002	RUN_003	RUN_004
x_integer	1	2	2	2	0
x_uniform	15.928446165	18.442657443	18.579456199	18.472517374	16.235636965
product	15.928446165	36.885314886	37.158912398	36.945034748	0
x_line_comand	15.928446	36.885314	37.158912	36.945034	0
(logged)	165	886	398	748	

#### 1.1.10.2 Execution of a Function

Where 1 argument is provided to *MonteCarloPythonLineExec*, it is interpreted as a command to be inserted into the monte-input file. In this case, we have a C++ function defined:

```
void standalone_function( double value)
{
    std::cout << "\nStandalone_function received a value of " << value
    << "\n";
        x_sdefine_routine_called = 1;
}</pre>
```

As a proxy for whether this was called during phase #2, two outputs are available:

- Output to screen
- The loggable variable x sdefine routine called, which defaults to 0 and is only reset by this method.

mc\_var = trick.MonteCarloPythonLineExec( "test.standalone\_function( test.x\_normal)")

RUN 000: test.standalone function( test.x normal)

(identical for all runs)

RUN 000: Standalone function received a value of 9.9545

RUN 001: Standalone function received a value of 11.3249

etc.

test.x sdefine routine called has a value of 1 for all runs.

#### 1.1.10.3 Execution of File or Script

File Modified data/sample.py contains the following code:

```
test.x_file_command[0] = 1
  test.x_file_command[1] = test.mc_master.monte_run_number
  test.x_file_command[2] = test.x_file_command[0] +
test.x_file_command[1]
```

As a proxy for whether this was called during phase #2, the x file command values can be logged.

mc\_var = trick.MonteCarloPythonFileExec( "Modified\_data/sample.py")

RUN\_000: exec(open('Modified\_data/sample.py').read())

(identical for all runs)

```
 RUN\_000 \quad RUN\_001 \quad RUN\_002 \quad RUN\_003 \quad RUN\_004  monte_run_number  0 \qquad \qquad 1 \qquad \qquad 2 \qquad \qquad 3 \qquad \qquad 4
```

file_command[0] (logged)	1	1	1	1	1
file_command[1] (logged)	0	1	2	3	4
file_command[2] (logged)	1	2	3	4	5

### 1.1.11 Extraction From File

This test only operates with a sequential file read, with each subsequent run reading from the next line of the file. See section 5.2 for verification of random line selection logic.

3 values are extracted from columns 3, 2, and 1 in order from file Modified data/datafile.txt:

Comments, blank lines, and lines containing only white-space should be skipped

When file-end is reached, the file should wrap back to the beginning

```
mc var1 = trick.MonteCarloVariableFile( "test.x file lookup[0]",
                         "Modified data/datafile.txt",
mc var = trick.MonteCarloVariableFile( "test.x file lookup[1]",
                        "Modified data/datafile.txt",
                        2)
mc_var = trick.MonteCarloVariableFile( "test.x file lookup[2]",
                        "Modified data/datafile.txt",
                        1)
RUN_000: test.x_file_lookup[0] = 2
RUN 000: test.x file lookup[1] = 1
RUN_000: test.x_file_lookup[2] = 0
RUN 001: test.x file lookup[0] = 12
RUN_001: test.x_file_lookup[1] = 11
RUN_001: test.x_file_lookup[2] = 10
RUN 002: test.x file lookup[0] = 22
RUN 002: test.x file lookup[1] = 21
RUN 002: test.x file lookup[2] = 20
```

- RUN\_003: test.x\_file\_lookup[0] = 32 RUN\_003: test.x\_file\_lookup[1] = 31
- RUN\_003: test.x\_file\_lookup[2] = 30
- RUN 004: test.x file lookup[0] = 2
- RUN 004: test.x file lookup[1] = 1
- RUN 004: test.x file lookup[2] = 0
- RUN 005: test.x\_file\_lookup[0] = 12
- RUN 005: test.x file lookup[1] = 11
- RUN 005: test.x file lookup[2] = 10
- RUN 006: test.x file lookup[0] = 22
- RUN\_006: test.x\_file\_lookup[1] = 21
- RUN 006: test.x file lookup[2] = 20
- RUN\_007: test.x\_file\_lookup[0] = 32
- RUN\_007: test.x\_file\_lookup[1] = 31
- RUN\_007: test.x\_file\_lookup[2] = 30
- RUN\_008: test.x\_file\_lookup[0] = 2
- RUN 008: test.x file lookup[1] = 1
- RUN\_008: test.x\_file\_lookup[2] = 0
- RUN 009: test.x file lookup[0] = 12
- RUN 009: test.x file lookup[1] = 11
- RUN 009: test.x file lookup[2] = 10
- RUN 010: test.x file lookup[0] = 22
- RUN 010: test.x file lookup[1] = 21
- RUN 010: test.x file lookup[2] = 20
- RUN 011: test.x file lookup[0] = 32
- RUN 011: test.x file lookup[1] = 31
- RUN 011: test.x file lookup[2] = 30

run number	x_file_lookup[0]	x_file_lookup[1]	x_file_lookup[2]	(line number)
0	2	1	0	1
1	12	11	10	2
2	22	21	20	3
3	32	31	30	4
4	2	1	0	1

5	12	11	10	2
6	22	21	20	3
7	32	31	30	4
8	2	1	0	1

Note - last column (line number) is added for a reference

## 1.1.12 Assignment of Fixed Value

3 options implemented:

```
int value = 7
double value = 7.0
std::string value = "7"
mc_var = trick.MonteCarloVariableFixed( "test.x_fixed_value_int", 7)
...

mc_var = trick.MonteCarloVariableFixed( "test.x_fixed_value_double", 7.0)
...

mc_var = trick.MonteCarloVariableFixed( "test.x_fixed_value_string", "\"7\"")
RUN_000: test.x_fixed_value_int = 7
RUN_000: test.x_fixed_value_double = 7
RUN_000: test.x_fixed_value_string = "7"
(identical for all runs)
All values are logged with value 7
```

# 1.1.13 Assignment of Semi-Fixed Value

A semi-fixed value is a value generated for the first run, and held at that value for all subsequent runs. This case takes the value of  $mc\_var1$ , the local variable used in generating the values for  $test.x\_file\_lookup[0]$ . The variable should therefore match that of  $test.x\_file\_lookup[0]$  from RUN\_000, and take this value for all runs.

```
mc_var = trick.MonteCarloVariableSemiFixed( "test.x_semi_fixed_value", mc_var1 )
```

```
RUN_000: test.x_semi_fixed_value = 2 (identical for all runs)

Note- test.x_file_lookup[0] = 2 for RUN_000

Logged data matches Monte-input data
```

# 1.2 Reading Values From a File

As with the earlier case in section 5.1.11, the data is read from the file with the following contents.

This test investigates the options for randomizing which values are drawn from the file.

# 1.2.1 Sequential Lines

With this option, each subsequent run reads the next line from the file, wrapping back to the top of the file when it reaches the end. This has been investigated in section 5.1.11.

### 1.2.2 Random Lines with Linked Variables

This option uses the max\_skip variable to allow some number of lines to be randomly passed over; the next run does not need to read the next line.

Note – when multiple variables are being drawn from the same file, each variable must be given the same *max\_skip* value or an error will be flagged. It is not possible to draw two variables from different lines of the same file.

```
test.mc_master.set_num_runs(10)
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[0]", "Modified_data/datafile.txt", 3)
mc_var.max_skip = 3
...
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[1]", "Modified_data/datafile.txt", 2)
mc_var.max_skip = 3
...
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[2]", "Modified_data/datafile.txt", 1)
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[2]", "Modified_data/datafile.txt", 1)
mc_var.max_skip = 3
```

run number	x_file_lookup[0]	x_file_lookup[1]	x_file_lookup[2]	(line number)	lines skipped
0	2	1	0	1	
1	12	11	10	2	0
2	12	11	10	2	3
3	32	31	30	4	1
4	22	21	20	3	2
5	32	31	30	4	0
6	2	1	0	1	0
7	32	31	30	4	2
8	22	21	20	3	2
9	22	21	20	3	3

Note - line number and number of skipped lines added for clarification):

# 1.2.3 Random Lines with Independent Variables

Must use independent data files if variables are not to be correlated (i.e. all extracted from the same line). It is not possible to have multiple variables drawn from different lines of one file.

```
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[0]", "Modified_data/single_col_1.txt", 0, 0)
mc_var.max_skip = 1
...
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[1]", "Modified_data/single_col_2.txt", 0, 0)
mc_var.max_skip = 2
...
mc_var = trick.MonteCarloVariableFile( "test.x_file_lookup[2]", "Modified_data/single_col_3.txt", 0, 0)
mc_var.max_skip = 3
```

Each file contains a single column of data:

- single col 1.txt contains values 1 to 15
- single col 2.txt contains values 16 to 30
- single\_col\_3.txt contains values 31 to 55

MONTE\_RUN\_file\_skip2/monte\_values\_all\_runs contains a summary of the assigned values. The line number and number of skipped lines added for clarification:

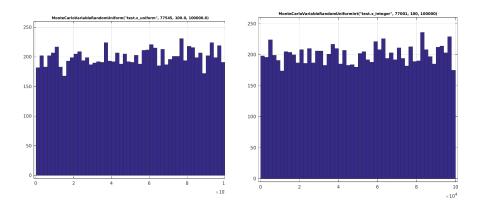
run number	$x\_file\_lookup[0]$	x_file_lookup[1] x_file_lookup[2]		line numbers			lines skipped		
0	1	16	31	1	1	1			
1	2	17	32	2	2	2	0	0	0
2	4	20	36	4	5	6	1	2	3
3	5	22	38	5	7	8	0	1	1
4	7	24	41	7	9	11	1	1	2

# 1.3 Distribution Analyses

For these distributions, we increased the number of data points to 10,000 to get a better visualization of the distribution.

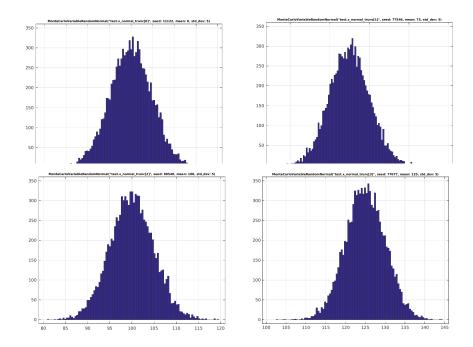
### 1.3.1 Uniform Distribution

Here we test the distribution of both continuous (left) and discrete (right) variables.



### 1.3.2 Normal Distribution

For the analysis of the normal distribution, we start with 4 unique distributions, illustrated below:



Any normal distribution may be truncated. As we saw in section 5.1.3, a normal distribution can be truncated according to one of 3 methods for specifying the range:

- a prescribed range (*Absolute*)
- some number of standard deviations relative to the mean (Standard Deviation)
- some a prescribed range relative to the mean (*Relative*)

For each of these options, there are 4 options for specifying how to truncate:

- symmetric (about the mean or about 0) uses truncate(...) with 1 numerical argument; the truncation is applied within +- the value specified in the argument.
- asymmetric, truncated on both sides uses truncate(...) with 2 numerical arguments; the first argument provides the left-truncation and the 2<sup>nd</sup> argument the right-truncation.
- truncated on the left only uses truncate low(...) with 1 numerical argument specifying the left-truncation.
- truncated on the right only uses truncate\_high(...) with 1 numerical argument specifying the right-truncation.

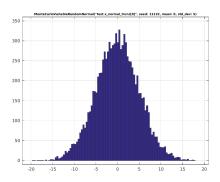
These 12 options will be investigated in more detail here, with graphical illustrations of the consequences of each. For each case, two plots are shown:

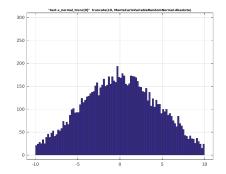
- 1. the plot on the left is that of a distribution with no truncation applied
- 2. the lot on the right is that of the same distribution with the truncation applied.

### 1.3.2.1 Truncated by Prescribed Range

### symmetric (about 0)

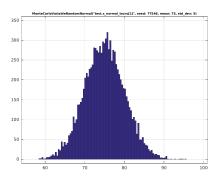
truncate(10, Absolute)

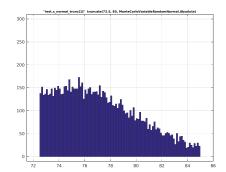




### asymmetric, truncated on both sides

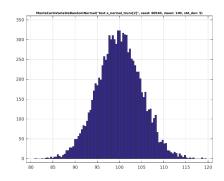
truncate(72.5, 85, Absolute)

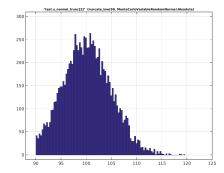




### truncated on the left only

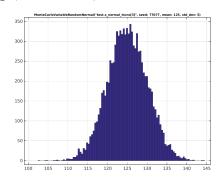
truncate\_low(90, Absolute)

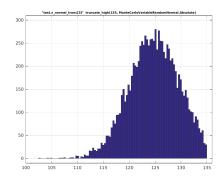




# truncated on the right only

truncate\_high(135, Absolute)

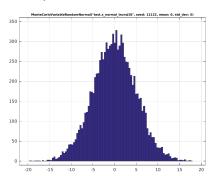


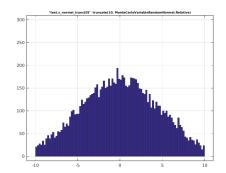


# 1.3.2.2 Truncated by Difference from Mean

### symmetric (about the mean)

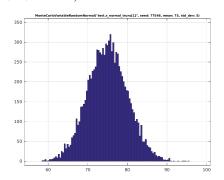
truncate(10,Relative)

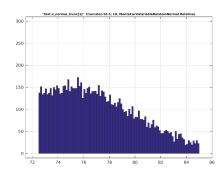




### asymmetric, truncated on both sides

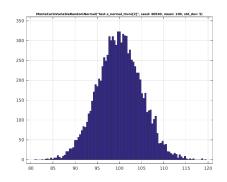
truncate(-2.5,10,Relative)

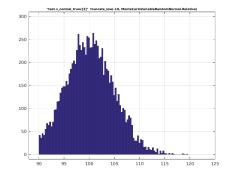




### truncated on the left only

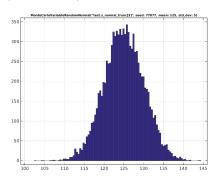
truncate\_low(-10, Relative)

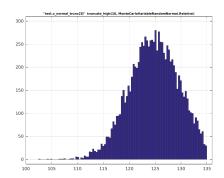




### truncated on the right only

truncate\_high(10, Relative)

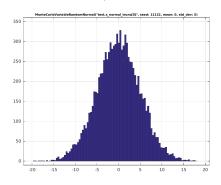


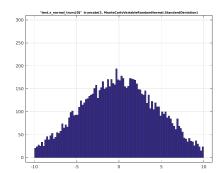


# 1.3.2.3 Truncated by Standard Deviations from Mean

### symmetric (about the mean)

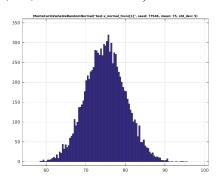
truncate(2, StandardDeviation)

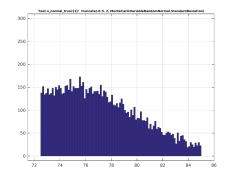




# asymmetric, truncated on both sides

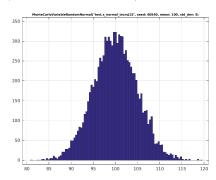
truncate(-0.5, 2.0, StandardDeviation)

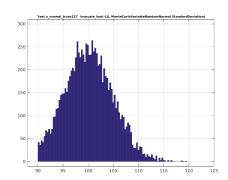




# truncated on the left only

truncate\_low(-2, StandardDeviation)





# truncated on the right only

truncate\_high(2, StandardDeviation)

